

Men's Champion Series 2019-2020

--League Description--

Men's Champion Series (MCS) will consist of 4 player MEN'S teams competing in a series of monthly matches offering the league champions the opportunity to represent **City Amusement League Systems**

At Team Dart 2019 held in Las Vegas April 2nd – 8th.

The league is built to help area players compete against players from throughout the City Amusement League System without the cost and time involved traveling on a weekly basis. The goal of the league is to bring higher rated players together in a non-handicapped league environment in preparation for the major tournaments that our league will be competing in.

--League Schedule & Times

Matches will be played beginning Saturday July 13th at 12:00 pm. Matches will be held monthly on a Saturday through January with the championship finals Saturday January 11th and Sunday January 12th 2020.

Tentative League Match Dates (Subject to Change)

Locations TBA

Saturday July 13th, 2019

Saturday August 3rd, 2019

Saturday September 7th, 2019

Saturday October 12th, 2019

Saturday November 9th, 2019

Saturday December 7th, 2019

City Invitational Saturday January 11th

& Finals Sunday January 12th 2020

Teams need to check-in between 11:00 and 11:30 pm on match days. League will begin at 12:00 pm sharp. Matches should take approx. 6hrs. Locations for each match will be available after a final amount of league teams have been established. Locations will be City Amusement accounts located in Portsmouth, Huntington, Charleston, Ironton, & Chillicothe.

--League Individual Player Requirements--

All players will need to have an established average in the City Amusement League System to be eligible for the league finals.

To be eligible for play in the Men's Champion finals each player must meet the **ALL** of the following (3) criteria.

Player must be in good standing with the NDA and all City Amusement League System leagues and venues.

Player must have an issued City League Player ID Card.

This card will be available after August 1st 2019.

Cost is \$10 annually for all City League players.

These cards will be available for purchase on match days and at league locations TBA throughout the fall league season.

Player must also meet **ONE** of the following (3) criteria.

1. Played as a full time player in a previous City All Star League or MCS League from 2012-2019.
2. Played as a full time player in any weekly City Amusement League with a combined total of 100 games from 2012 - 2019.
3. Player will have played as a full time league player in any weekly City Amusement League for 2019-20 in addition to the MCS and have 98 games played in weekly leagues by Jan. 1st.

Any new player that doesn't meet the minimum game requirements is welcome to participate in the Men's Champion Series as a regular player (making them eligible for 2019-20 Finals) but will not be eligible to play on a team in the league finals.

Anyone wishing to play in the Men's Champion Series who isn't sure they meet this criteria can contact Dustin Martin at the league office 740-701-9895 or ***dustin@cityamusement.com*** to check history.

--League Team Guidelines--

Men's Champion Series is limited to 24 teams max. Any team with at least **TWO** regular players from 2018-19 is guaranteed a spot. Brand new teams entering the league will be on a first to sign up and pay basis.

Completed team rosters can be submitted into City Amusement League offices beginning on Monday May 20th 2019 and are due by Tuesday July 9th, 2019. Rosters can have up to 8 players.
(Printable team rosters available on website cityleagues.net)

Monthly matches are \$120.00 per team. This includes all league fees and coin drop for dart boards. The first month's match money is due upon turning in roster. Teams that don't have a completed roster and first month's money paid will not appear on the schedule.

All league players will be issued a power rating based on previous league play, tournament performance, and overall evaluation from City Amusement league offices. These player ratings are not negotiable and are only used for the formation of teams in the Men's Champion Series. **Individual player ratings will be available on the website Monday May 20th.** These ratings do not reflect any current league averages and shouldn't be used to handicap any local tournaments.

All teams will receive an overall team power rating based on the **4** highest rated players turned in on their roster. Any sub used throughout the year must be rated equal to or lower than the person they are replacing.

League office will make all decisions on substitute players.

Each team will be placed in a division based on the overall rating of the team turned in on original roster. Divisions will be established based on the number of teams in the league and overall team rating of top 4 roster players. Monthly matches may be played between two different divisions but will only be played between same divisions in the finals.

Please understand that the goal of this league is to get equally matched teams in a competitive environment playing to improve their dart game and prepare for tournament play. We have set a few guidelines in place to help achieve this goal.

*This is a basic template of how teams have been grouped over the past few seasons. The guidelines set forth are to ensure a competitive league. If the Masters Division does not have a minimum of 4 teams by July 9th the league office reserves the right to make necessary adjustments to complete the schedule.

MASTERS DIVISIONS

Team maximum of 138 combined player rating
Team minimum of 124 combined player rating

INTERMEDIATE DIVISIONS

Team maximum of 123 combined player rating
Team minimum of 104 combined player rating
No more than two players rated 31 or higher
No players rated above 33

ALL LOWER DIVISIONS

Team maximum of 103 combined player rating
Team minimum of 80 combined player rating
No more than 2 players above 26
No players rated above 27

--League Format & Match Set Up--

Play will consist of **9 or 11 games** per match depending on division.

Teams will play a minimum of 4 teams and a maximum of 5 teams on match day.
(Final amount of league teams will determine this.)

Teams will flip for home to start. Home team enters line up first.
(Game Format May Change Due To Time Constraints)

Game 1 – 701 Open In/Double Out (all 4 players single line)

Game 2 – Cricket (all 4 players single line)

Game 3 thru 6 – 501 Open In/Double Out Freeze

Game 7 thru 10 – Cricket Partners Stacked

Game 11 – 701 Open In/Double Out (all 4 players w/Freeze)

(Lower divisions will not play games 1 or 2 in this format)

Losing team will start each consecutive match until game 9/11.
Teams will diddle on game 9/11. Visiting team has option on diddle.

All team and individual stats will be kept and posted at www.cityleagues.net.

--League Playoffs & Finals Eligibility--

All teams with eligible players and paid in full will make the playoffs.

Teams will be seeded in accordance with their regular season standings. A double elimination tournament will determine the Men's Champion Series winner. Each team will need 4 players with a minimum of 60 games each to enter the finals.

--League Champions--

All division champions will represent City Amusement at
Team Dart 2020

No cash prizes will be awarded.

Winning teams may sell their trip or pick up a player from any eligible sanction player within the City Amusement League System.

Winning teams will receive 2 rooms for a 7 night stay.

\$300.00 per player airfare credit.

Entry Team 501 and Team Cricket Events

2 Team Shirts per player