

# Men's Champion Series 2020-2021

## --League Description--

Men's Champion Series (MCS) will consist of 4 player MEN'S teams competing in a series of monthly matches offering the league champions the opportunity to represent **City Amusement League Systems**

At Team Dart 2021 held in Las Vegas, **April 15-21, 2021**

The league is built to help area players compete against players from throughout the City Amusement League System without the cost and time involved traveling on a weekly basis. The goal of the league is to bring higher rated players together in a non-handicapped league environment in preparation for the major tournaments that our league will be competing in.

## --League Schedule & Times--

Matches will be played beginning Saturday August 8<sup>th</sup> at 12:00pm; monthly matches on a Saturday through January 2021.

The finals will be held on. **Sat/Sun January 30<sup>TH</sup> & 31<sup>st</sup>, 2021**

## **League Match Dates (Subject to Change)**

**Locations TBA**

**Saturday August 8th, 2020**

**Saturday September 12th, 2020**

**Saturday October 10th, 2020**

**Saturday November 14th, 2020**

**Saturday December 5th, 2020**

**Saturday January 2nd, 2021**

**City Invitational & League Finals**

**Sat/Sun January 30<sup>TH</sup> & 31<sup>st</sup>, 2021**

**Teams need to check-in by 11:30am.**

**League play will begin at 12:00pm sharp.**

Matches should take approx. 6hrs.

Locations for each match will be available after a final amount of league teams have been established. Locations will be City Amusement accounts located in Portsmouth, Huntington, Charleston, Ironton, & Chillicothe.

## **-League Individual Player Requirements--**

All players will need to have an established average in the City Amusement League System to be eligible for the league finals.

To be eligible for play in the Men's Champion finals:

- Player must be in good standing with the NDA and City Amusement League locations and venues

Player must also meet **ONE** of the following (3) criteria.

1. Played as a full-time player in a previous City All Star League or MCS League from 2016-2020.
2. Played as a full-time player in any weekly City Amusement League with a combined total of 100 games from 2016 - 2020.
3. Player will have played as a full-time league player in any weekly City Amusement League for 2020-21 in addition to the MCS and have 98 games played in weekly leagues by January 1<sup>st</sup>, 2021

Any new player that doesn't meet the minimum game requirements is welcome to participate in the Men's Champion Series as a regular player (making them eligible for 2021-22 Finals) but will not be eligible to play on a team in the league finals.

Anyone wishing to play in the Men's Champion Series who isn't sure they meet these criteria can contact Ashley Webb at the league office 740-357-2242 or [ashley@cityamusement.com](mailto:ashley@cityamusement.com) to check history.

## --League Team Guidelines--

Men's Champion Series is limited to 24 teams max. Any team with at least **TWO** regular players from 2019-20 is guaranteed a spot. Brand new teams entering the league will be on a first to sign up and pay basis.

Completed team rosters can be submitted into City Amusement League offices beginning on July 1st, 2020 and are due by Monday August 3<sup>rd</sup>.  
*(team rosters available on website [cityleagues.net](http://cityleagues.net))*

Monthly matches are \$130.00 per team. Please note this is a \$10.00 per team increase that is applied to NADO player cost. This includes all league fees and coin drop for dart boards. The first month's match money is due upon turning in roster. Teams that don't have a completed roster and first month's money paid will not appear on the schedule.

All league players will be issued a power rating based on previous league play, tournament performance, and overall evaluation from City Amusement league offices. These player ratings are not negotiable and are only used for the formation of teams in the Men's Champion Series. **Individual player ratings will be available on the website Monday June 29th.** These ratings do not reflect any current league averages and shouldn't be used to handicap any local tournaments.

All teams will receive an overall team power rating based on the **4** highest rated players turned in on their roster. Any sub used throughout the year must be rated equal to or lower than the person they are replacing.

**League office will make all decisions on substitute players.**

Each team will be placed in a division based on the overall rating of the team turned in on original roster. Divisions will be established based on the number of teams in the league and overall team rating of top 4 roster players. Monthly matches may be played between two different divisions but will only be played between same divisions in the finals.

Please understand that the goal of this league is to get equally matched teams in a competitive environment playing to improve their dart game and prepare for tournament play. We have set a few guidelines in place to help achieve this goal.

\*This is a basic template of how teams have been grouped over the past few seasons. The guidelines set forth are to ensure a competitive league. If the Master's Division does not have a minimum of 4 teams by Monday August 3<sup>rd</sup> the league office reserves the right to make necessary adjustments to complete the schedule.

### **MASTERS DIVISIONS**

Team maximum of 138 combined player rating  
Team minimum of 124 combined player rating

### **INTERMEDIATE DIVISIONS**

Team maximum of 123 combined player rating  
Team minimum of 104 combined player rating  
No more than two players rated 31 or higher  
No players rated above 33

### **ALL LOWER DIVISIONS**

Team maximum of 103 combined player rating  
Team minimum of 80 combined player rating  
No more than 2 players above 26  
No players rated above 27

## **--League Format & Match Set Up--**

Play will consist of **9 or 11 games** per match depending on division.

Teams will play a minimum of 4 teams and a maximum of 5 teams on match day.  
(Final amount of league teams will determine this.)

Teams will flip for home to start. Home team enters line up first.  
(Game Format May Change Due to Time Constraints)

Game 1 – 701 Open In/Double Out (all 4 players single line)

Game 2 – Cricket (all 4 players single line)

Game 3 thru 6 – 501 Open In/Double Out Freeze

Game 7 thru 10 – Cricket Partners Stacked

Game 11 – 701 Open In/Double Out (all 4 players w/Freeze)

(Lower divisions will not play games 1 or 2 in this format)

Losing team will start each consecutive match until game 9/11.

Teams will diddle on game 9/11. Visiting team has option on diddle.

All team and individual stats will be kept and posted at [www.cityleagues.net](http://www.cityleagues.net).

## **--League Playoffs & Finals Eligibility--**

All teams with eligible players and paid in full will make the playoffs.

Teams will be seeded in accordance with their regular season standings. A double elimination tournament will determine the Men's Champion Series winner. Each team will need 4 players with a minimum of 55 games each to enter the finals.

## **--League Champions--**

All division champions will represent City Amusement at  
Team Dart 2021

**No cash prizes will be awarded.**

Winning teams may sell their trip or pick up a player from any eligible sanction player within the City Amusement League System.

Winning teams will receive 2 rooms for a 7-night stay.

\$300.00 per player airfare credit.

Entry Team 501 and Team Cricket Events

2 Team Shirts per player

## **LEAGUE MESSAGE ON CANCELTION DUE TO PANDEMIC**

All league pay outs are based on full schedule of league play and any playoffs or league final matches.

If any months are cancelled due to pandemic but the season picks back up and played out, payout structure will be adjusted accordingly to the actual amount of league money collected.

If less than 50 percent of the league is played, and the season must be cancelled due to pandemic, each team will be refunded their league dues paid. The percentage of league money paid for coin drop will not be refunded.

If 50 percent of the league is played, and the season must be cancelled due to pandemic, the payouts will be based on the league money collected at time of cancellation and paid out according to the league team standings.

All league play will follow the guidelines set by the location where league play is scheduled. In the future if masks become a requirement to be in a location then players must wear a mask to play. Dart league play will not override any guidelines set by the location which may result in the location being in noncompliance of state or local guidelines.